

COBBLE

VISUAL DESIGN DOC

Judah Avery | Ball N' Socket

📏 Pipes

- Transmits steam from steam boxes to mechanisms
- Moving mechanisms travel along pipes
- Without an attached lever, provides constant steam power to mechanisms

MECHANISMS

⚙️ Gears

- Interact with gears by picking them up or placing them into mechanisms
- Player can carry one gear at a time

🔧 Mechanisms

- Traverse the level with mechanisms that move the player around
- Require a gear in each gear holder to function
- Will not function without steam power

STEAM POWER

📏 Levers

- Each side has a steam hose
- Switch the lever to change which hose transmits steam

🔧 Steam Hoses

- Transmits power from levers
- Plug into steam boxes
- Interact with and carry hoses

📏 Steam Box

- Transmit power from cables to wires

CONTROLS



Interact with objects

HOLD



Push/Pull Objects



&



Move left and right



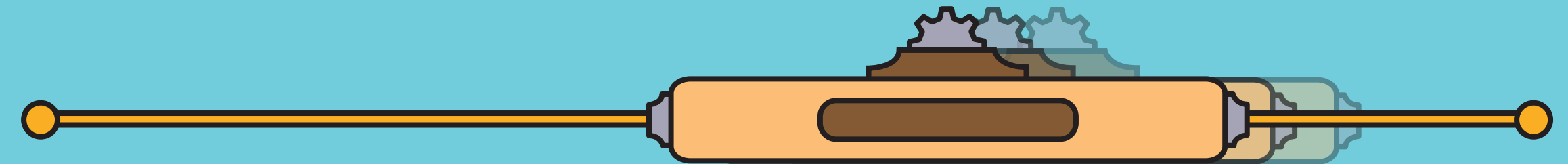
OR



Jump!

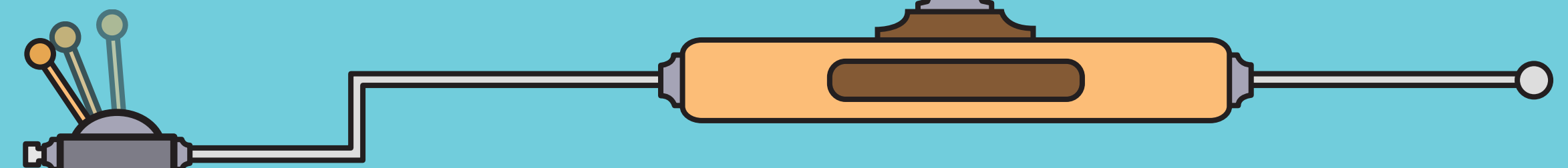
Pipes Example

No lever, constant steam power provided



Lever Example

Lever switched to wrong side, no steam power



Hose Example

Steam box has hose and lever is switched right

